

# Practical API Design

- **Jaroslav Tulach**
- Sun Microsystems  
<http://www.netbeans.org>

# Agenda

---

What makes good API?  
Like a free speech  
Examples  
Q&A

# What makes an API good?

- API is used for communication
  - > build trust, clearly describe plans
- Must be:
  - > a) beautiful
  - > b) correct
  - > c) simple
  - > d) good performance
- Not necessarily!

# What makes a technology good?

- Coolness
  - > before adoption
- Time to market
  - > at beginning of adoption
- Total Cost of Ownership
  - > then and forever

# API is a technology facade

---

- Hype & Community
- Limited understanding
- Empiristic programming
  - > Cluelessness
- Error forgiving
- Easy upgradability

<http://apidesign.org>

# Rules for Successful API design

- Use case driven API design
  - > use cases -> scenarios -> javadoc
- Consistent API design
  - > An interface that is predictable serves better than one which is locally optimal but inconsistent across the whole set.
- Simple and clean API design
  - > less is more - expose only necessary functionality
- Think about future evolution
  - > First version is not going to be perfect

# Like Human Rights

---

What is the most important right?

*The right for free speech. Because if you have right to speak freely, you can always talk about the missing ones and ask for them.*

Karel Havlíček Borovský

# Evolution

---

- First version is insufficient
- Incremental changes
- Knowing your clients is not possible
- Preservation of Investments
- Agile API Design

<http://apidesign.org>



# Backward Compatibility

---

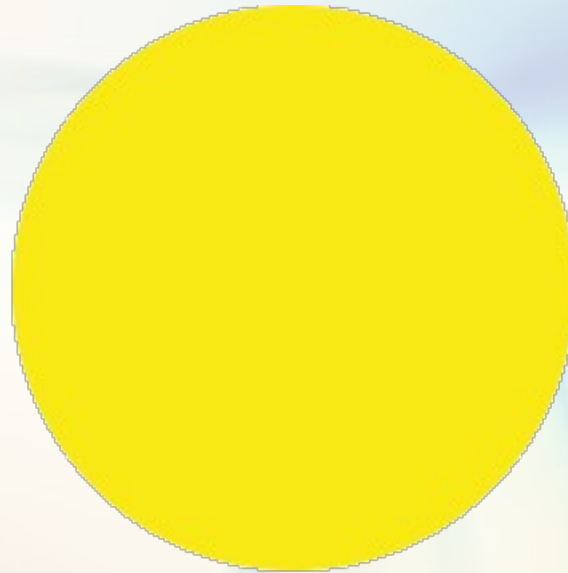
- Source
  - > ability to compile against new version
- Binary
  - > ability to link to new version
- Functional
  - > ability to compute the same result

# Evaluation of an API Quality

- Customer centric - easy to use
- Use cases, scenarios, javadoc
- Future evolution
- Test coverage
- quality = code  $\Delta$  specification
- the "amoeba" model

# The Amoeba Model

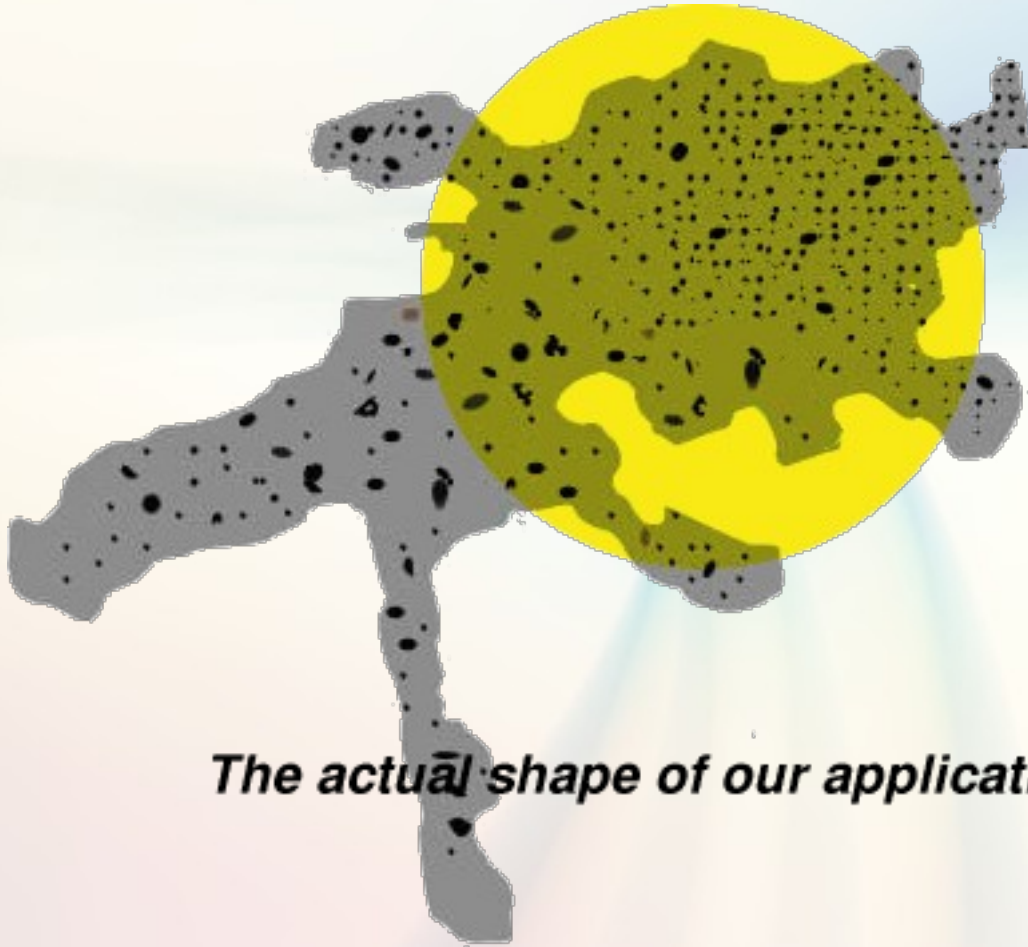
---



***How we think our application looks like***

<http://apidesign.org>

# The Amoeba Model



*The actual shape of our application*

<http://apidesign.org>

# The Amoeba Model



***Shape of amoeba after next release***

<http://apidesign.org>

# API Fest

---

- Agile to ad-absurdum
- Only about evolution
- Not a beauty contest
- Evaluated by you

<http://apidesign.org>

# API Fest '08 Roadmap

---

- Solutions for Task 1 arrived
  - > need to align
- Additional 2-5 rounds
  - > once, twice a week
- Judgment Day
- Finish by Oct 23, 2008

<http://apidesign.org>

# API Fest Don'ts

---

- Do not fix previous mistakes
  - > usually leads to incompatibilities
- Runtime aspects are important
- Do not remove anything from the API
- Add carefully
  - > new class/interface is OK
  - > new method in subclassable type is not OK



# API Fest Gotchas

---

- Seeking for evolution problems with God's eyes
  - > knowing all the previous versions
  - > line by line diffs
- No permissions, please
  - > no reflection
  - > no `getClass().getName()`

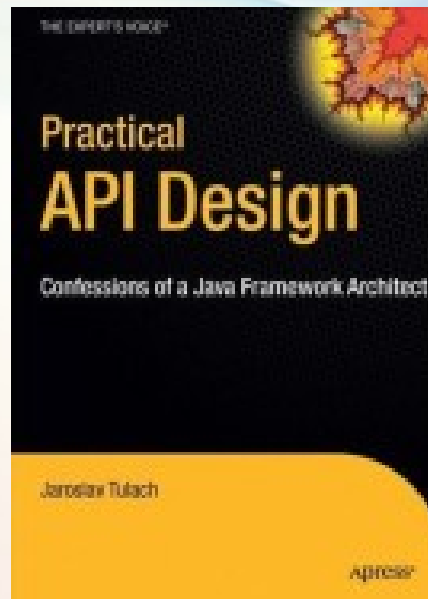
<http://apidesign.org>

# Questions & Answers

## Practical API Design

Confessions of a Java Framework Architect

ISBN-10: 1430209739



Jaroslav Tulach

<http://www.apidesign.org>